

GCSE Art, Craft and Design

What is Art, Craft and Design and why study it at GCSE?

GCSE Art, Craft and Design is an exciting course that promotes independence; nurtures creativity; and encourages students to build projects based around their own interests. As well as developing and refining skills acquired at KS3, students discover a broader range of media and techniques to help them to realise their artistic intentions and find a solution to a title that they choose to investigate.

What will you be doing in Art at GCSE?

The course is designed to expose students to a range of skills to help them build their confidence, knowledge and understanding of the processes and techniques. This will ensure they can successfully create their own independently derived projects for their assessed work. As a class, students initially research and explore artists together during the first few months of Year 10; so that they can support each others growth and development. Once ready, students move on to more independently driven projects that require self-regulation and good time-management skills.

How will we be assessed?

At UCC students follow the AQA Art, Craft and Design course. This course is assessed in two parts, known as components. Component 1 is 60% of the final grade and is a culmination of the best work created in Year 10 through to Christmas of Year 11 (with the work completed in their mock exam counting towards their actual GCSE grade). Component 2 is an externally set project that finishes with a 10-hour practical exam. Both components must evidence all four assessment objectives; including recording, research, refinement and personal response.

Who should study Art at GCSE?

GCSE art is a rewarding and fulfilling subject that requires a passion for creativity; an investigative mind; as well as the ability to self-regulate ongoing coursework deadlines. Students are supported with a range of physical and digital resources to promote and foster independent learning.

Why study Art?

Studying art can help students to become problem solvers and develop project managing skills. Whilst directly the subject can lead to a plethora of careers – including theatre, film, design, publications, a multitude of digital platforms, teaching to name a few - skills acquired whilst studying art can be transferred to a range of other professions where lateral thinking is a desirable and sought-after quality.